

KEY ALLARD

Sequential & Visdev Artist

Detroit, MI
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SUMMARY

Well-rounded artist with a focus on animation and visual development. Able to learn new skills, programs, and practices quickly. Interested in creating compelling visual stories for animation, along with other visual forms, like comics, and enjoys aspects of physical crafting including sculpting and sewing!

EDUCATION

College for Creative Studies (CCS), Detroit - Pursuing BFA in Animation

ANTICIPATED GRADUATION MAY 2024

EXPERIENCE

NOVEMBER 2020 - PRESENT (ONGOING)

- Visible Spectrum (Webseries in planning) - A fantasy webcomic created by Key Allard with a slice of life focus. Responsible for all visual development and story.

JANUARY 2022 - MAY 2022

- Fetch (Short Film) - Acted as an artistic lead in a team of 8 other animators and was responsible for character and color design, character animation, and some FX animation.
- Star Diver (Short Film) - Worked with a small team consisting of 2 other people in creating a 15-second film, designing the titular character as well as animating a portion of the film.

SEPTEMBER 2022 - MAY 2023

- Killer Cupid (Short Film in production) - Responsible for producing a roughly one-minute thirty-second film, involving single handedly storyboarding shots, creating character animation from rough to finish, and developing background, character, and color design.

JANUARY 2023 - MARCH 2023

- Fiskikona (Short Film) - Brought on as an animator with focus on background animation such as loops and walk cycles, as well as shorter scenes.

SKILLS

Software

- Adobe Photoshop
- Adobe Premiere Pro
- Adobe After Effects
- ToonBoom: Harmony
- ToonBoom: Storyboard Pro
- Clip Studio Paint

Artistic Skills

- Strong Drawing Skill
- 2D Animation
- Art/Visual Design
- Graphic Design
- Good at visualizing 3D spaces

Personal Strengths

- Independent
- Works Efficiently
- Learns Quickly
- Open to collaboration
- Gives Thorough Feedback

